

First Six Meetings: Girl Scout Juniors

A step-by-step guide for the first six meetings of your Junior Troop





Getting Started



Objective:

The goal of your first six Junior meetings is to renew old friendships and to forge new ones as returning girls and adults welcome new members. The troop will Discover their Journey as they are introduced to Girl Scout Junior Leadership Journeys. This will help them choose one to work on as a team. The girls will also plan their investiture and rededication ceremony.

Introduction:

Included in this packet are basic outlines for your first six Girl Scout Junior meetings. They are designed to help you get started, and can be changed or modified to fit the needs and the interests of the girls in the troop.

Resources:

Suggested items include but are not limited to:

- Agent of Change Journey Adult How to Guide (optional)
- Junior Girls' Guide to Girl Scouting
- Volunteer Essentials
- The girls: keep track of comments and suggestions from the girls throughout the meetings
- Your ideas: don't underestimate yourself
- The other adults in your troop: tap into this group as often as possible
- http://forgirls.girlscouts.org/ : This "For Girls" section is loaded with ideas designed just for Juniors



Each Meeting Consists of:

- 1. Start-Up Activity
- 2. Opening
- 3. Business
- 4. Activities

- 5. Snack time (optional but recommended)
- 6. Clean-up/Kapers
- 7. Closing



First Meeting



Pre-Meeting Activity: Jumpin' Jivin' Junior Books (part 1)

Materials:

- White paper Pencils, pens, colored pencils, marker any additional materials to decorate the pages **Instructions:**
 - As the girls arrive, give them several sheets of white paper
 - Fold the sheets in half to form a book
 - The girls should chat with each other; finding out interesting things about each other (favorite shows, pets, siblings, hobbies, sports, etc.)
 - As they chat, they should write down what they learn about each other on the pages of the book
 - They can also collect signatures, quotes, etc.
 - These books will be used in other activities in other meetings, so make sure they leave some pages blank

Have the girls come up with a list of activities they enjoy doing/what they did over the summer (this will be used later on in the meeting).

Opening:

Introductions:

Introduce yourself and co-leaders - have each girl and adult introduce themselves—name, grade (girls), favorite animal, ice cream, color etc.

Quiet Sign:

- Introduce the quiet sign to the group: raised right hand with all five fingers referring to the law " to be courteous."
- Explain that when they see the leader raise their hand in the quiet they should raise their hands as well, and listen for instructions.



How to open Troop Meetings

This is the first decision your troop will make for the year. They could start with a traditional Flag Ceremony and recite the Girl Scout Promise. Or a few returning members could lead the group in a favorite opening activity from previous years. They could also do something completely new and/or different. It's up to the girls.





First Meeting



Troop Business:

- Have the girls sit in a circle and as a group create the rules that are to be followed during the meeting time.
- Materials: Large sheet of paper and markers.
- Instructions: By raising their hands, ask the girls what rules they should follow at a meeting. You may need to coach them with some of them such as: no running inside the building (if you meet inside), not interrupting leaders or other scouts etc. Once the girls and you feel you have a good list have each girl and adult sign it. This holds them accountable for their actions. Trying having a place to hang this up at each meeting that way you can refer back to it if necessary.
- Help girls decide what form of troop government they want to try [Troop Government Resource Included].
 Remind them that they have more responsibility now that they are Juniors.
- Plan to make the Kaper Chart [Kaper Chart Resource Included] at the next meeting. Brainstorm some tasks that could go on it, such as setting up snack and cleaning up after an activity.

Activities:

Play the game "Partners." Have every girl find a partner. If there are cliques, you may want to pull names from a hat. Then, each pair will talk together for five minutes to find out all they can about each other. Each person introduces her partner by telling the group their partners name and several interesting things about her partner. Next, from the pre-meeting activity, make a priority list of what the girls would like to do during the year. Have a few ideas of your own to start the girls' thinking. Go over the list with the girls to decide how much each activity will cost and the time needed to complete the activity. Lastly, in small groups, have the girls make colorful posters of what the Promise means to them.

Snack Time:

Generally by the time meetings begin after school girls are hungry. It's a good idea to share snack duties throughout the Girl Scout year between girls. Have girls rotate who brings a healthy light snack at each meeting. This can be a job on the kaper chart [Kaper resource included].

Clean-up/Closing:

Girl Scouts leave a space better than they found it. You can make a game out of cleaning up after each meeting by having the girls see how fast it takes them to clean up and keep a running tally of the times. When they have reached a time (after a few meetings) that is steady do something special with them (ie. treat for snack, special craft etc.)

Have the girls form a circle to end the meeting with a friendship circle [girl handbook p. 9].



Second Meeting



Pre-Meeting Activity: Jumpin' Jivin' Junior Books (part 2)

Materials:

- · The books the girls started at the last meeting
- Pens, pencils, markers, crayons
- Fun decorations for the pages
- Magazines
- Glue

Instructions:

- · As they arrive, give the girls their books from the first meeting
- Ask them to write the Girl Scout Promise on one of the blank pages
- Ask them to write the Girl Scout Law on another of the blank pages
- Have the girls make visual representations of how they follow the Promise and Law. They could draw
 pictures, write sentences, or use the magazines to make a collage... be creative!

Opening: Flag Ceremony Activity

Explain the structure and purpose of a flag ceremony, a traditional part of most Girl Scout events. Then put on your own flag ceremony [Ceremony Resource Included].

Troop Business: Troop Dues

Start a discussion about troop dues. The following questions might be helpful to get the discussion going:

- What are troop dues?
- What will we need money for? (remind them of their activity ideas)
- How much money will we need to do those things?
- How else can we build our troop treasury?
- What is a reasonable amount to collect at each meeting?
- How can the girls earn their dues?





Second Meeting



Activities:

This activity is taken from page 24 of the girl book in Agent of Change. Agent of Change is about finding the power within you, the power of team and the power of community to make a change in the world. Today, we're going to learn a little bit about the Power of One: which is within each of you. We're going to play a game called 'The Real Me.'

Materials: Index cards and pens/pencils/markers

Instructions:

- Lead the discussion with questions like Have you ever wanted to say crazy things about yourself and see if your friends believe you? Have you ever wanted to describe yourself in a way you wish you could be? To be a leader, you have to know yourself. But how well do others know you?
- Hand out three index cards and pens/pencils/markers to each girl.
- Think of something true, something false and something you wish for. In secret, write each item on a card with the correct 'True, False or Wish' labeled on the back. Keep your cards hidden and get out your best poker face.
- When the girls have had a chance to write their answers down, gather them in a circle. Have them go around
 the circle and each say one thing about herself. The rest of the group has to decide whether it's true, false or a
 wish. When the troop has finished going around and sharing, say something like: This activity was part of 'The
 Power of One' award that you could earn while completing this Journey. It's a badge you can wear of the front
 of a uniform. Show the girls what the award looks like using page 14 in the girl book or page 10 in the adult
 quide.
- Getting back to the game, why might it be important to know your skills or wishes? What did you like about this game? Dislike? Why? □ Give a thumb up, side thumb or down thumb: learning about your individual power, team power and community power to make a change in the world sounds interesting.



Snack Time:

While the girls eat snack, discuss and vote on what badges they want to complete over the next several months.







Clean-up/Closing:

Remind the girls that Girl Scouts leave a place better than we found it.

Add the Friendship Squeeze to the Friendship Circle [Junior handbook p. 9]. Try the Friendship Squeeze: form a Friendship Circle. Squeeze the hand of the girl next to you and put your right foot into the circle. Everyone is silent as the friendship squeeze passes around the circle. Once everyone has felt the squeeze, say "Goodnight, Girl Scouts" and turn out of the circle.



Third Meeting



Pre-Meeting Activity: Jumpin' Jivin' Junior Books (part 3)

Materials:

- Books the girls worked on at the last meeting
- Pens, pencils, colored pencils, markers, crayons, etc.
- Fun decorations
- Magazines
- Glue
- Colored construction paper
- Camera

Instructions:

- As the girls arrive, give them their books from the previous meeting
- Use the construction paper to make a cover for the Junior Books
- Use the decorations and magazines to make the cover unique and creative to them
- <u>Adult responsibility</u>: Regarding the camera—take a group picture! Have one photo printed for each girl and bring them to the next meeting.

Opening: Girl Scout Songs

Learn one or two traditional Girl Scout songs together, such as "Girl Scouts Together" or "G for Generosity," [Junior Song Resource Included].

Troop Business: Check in Questions SONGS/PRESENTATIONS/SKITS

- The girls present the program they decided on.
- Take attendance.
- Have the girls sign up for jobs on the Kaper chart.
- Collect any necessary forms.

Check-In Questions:

Are the girls taking on more responsibility within the troop?

Are they mixing with girls whom they do not know as well?

- If not try finding some common ground or interests that connect the girls. (ie. Why they are in Girl Scouts, favorite bands. Interests etc.)
- Try some new ice breakers with the girls that allow them to get to know each other in a fun and more relaxed atmosphere. One example is to take a beach ball and write get to know you questions on it. Have the girls form a circle and toss the beach back around (so everyone has a turn). When they catch the ball the questions closest to their right thumb (or any finger) is the one they will answer. Go until each girl has had a turn



Third Meeting



Activities:

Have the girls make "Treasure Maps," posters that depict what they would like to do in their future. This could include a career, talent, hobby, trip, something they would like to achieve, and so on. They can use pictures from magazines, draw pictures, cut out words, and write on their posters. It should reflect their unique hopes and dreams. Afterwards, have each girl show her treasure map and explain it to the group. Talk about how visualizing dreams and setting goals helps our dreams come true. If possible, relate this to a badge or other Girl Scout award that the girls are working on or could earn.

Snack Time:

Talk about badges, trips and other Girl Scout opportunities as the girls eat snack. Ask girls to share their favorite parts of Girl Scouting.



Clean-up/Closing:

Remind the girls that Girl Scouts leave a place better than we found it.

Continue with the Friendship Circle [girl handbook p. 9]. Encourage girls to think of a new closing/how they'd like to say goodbye that they would like to do at the next meeting.



Fourth Meeting



Pre-Meeting Activity: Jumpin' Jivin' Junior Books (part 4)

Materials:

- The books the girls worked on at the last meeting
- Pens, pencils, colored pencils, markers, crayons, etc.
- Glue
- The copies of the troop photo

Instructions:

- As the girls arrive, give them their books
- Also give them each a copy of the troop photo
- Ask them to glue the photo onto a blank page. Somewhere near the photo have the girls write the names of all the girls in their troop (in the photo) and the troop number and date.
- Allow them to decorate the book as they'd like.

Opening: Flag Ceremony

Put on your own flag ceremony to open the meeting [Ceremony Resource Included].





Fourth Meeting



Troop Business: Investiture and Rededication Ceremony

- 1. Collect dues
- Planning the Investiture and Rededication Ceremony
 Explain that you'll use this meeting to get the girls ready for their investiture/rededication ceremony. Help everyone understand that every idea is a good idea.
 - «At this point it might be a great opportunity to see if the girls would like to work in smaller groups or patrols to plan different parts of the ceremony and to be responsible for snack or entertainment or decorations. Let the girls decide what they think they might be ready for. Make sure they have an adult for support but instruct the adult to let the girls lead discussions and make the decisions with just a bit of advice and support. Refer to meeting six for ideas on how to divide the troop into smaller groups.
- Choose songs, games, or other activities to use at the ceremony.
- Choose a snack to serve. Simple refreshments are best. Teach the girls that they will serve their guests before they serve themselves.
- Talk about decorations and possibly including their Jumpin' Jivin' Junior Books.
- Explain what could happen at the ceremony and encourage the girls to do the planning with a bit of guidance and help:

Opening

Song

Investiture and Rededication:

New Juniors will receive their Junior Girl Scout pin; Girl Scout handshake

Returning Juniors will receive their rededication patch (optional); Girl Scout hand shake

Refreshments

Clean-up

Closing Activity; invite guests to join in

Practice the ceremony

Do a quick "dry run " so that everyone is familiar with their roles and how the ceremony will work. Practice the Girl Scout handshake.









Fourth Meeting



Activities:

Decorations

Make the decorations for the investiture/rededication ceremony Be sure to bring appropriate materials for the girls to use.



Snack Time:

As the girls eat snack, talk to them about the "Treasure Maps" they made last week. What are some things they could do to get closer to their goals? How does thinking about the future affect their daily lives?

Clean-up/Closing:

Remind the girls that Girl Scouts leave a place better than we found it.

In closing, sing one or two favorite songs from the last meeting. Or learn a new song, like "Princess Pat," a fun and interactive song.







Fifth Meeting



Pre-Meeting Activity: Having the Ceremony

As the girls arrive they can decorate the meeting space with the decorations they made including their Jumpin' Jivin' Junior Books and their cloaks. They can also tidy up the area and set up tables and chairs as needed to prepare the meeting space for the ceremony.

They can also seat their guests and welcome everyone to the ceremony.

Opening

The girls do the opening and flag ceremony they decided on.

SONGS/PRESENTATIONS/SKITS

The girls present the program they decided on.





INVESTITURE/REDEDICATION

Leader explains to the guests that the girls have been rededicating themselves to the Girl Scouts and practicing the Promise and Law. If the girls would like they can recite them here.

New members receive their Girl Scout Pin and returning girls can receive a rededication patch. (optional)

REFRESHMENTS

The girls serve their guests the refreshments they decided on.

Clean-up/Closing:

Remind the girls that Girl Scouts leave a place better than we found it.

The girls invite their guests to join them in a Friendship Circle or the closing they decided on.



Sixth Meeting



Pre-Meeting Activity: Choosing a Girl Scout Junior Leadership Journey

The girls have already done some taster activities from the Discover Your Journey Taster Activities in earlier meetings. In this final stage the girls will make their first Journey choice. To learn more about the Discover Your Journey Guide and the resources available to you as your girls choose their first Journey please visit gsbooks.docpit.com.

Adult preparations:

Download the Girl Scout Junior Journey Snap Shots from the web site and the Girl Scout Junior Journey Map from http://forgirls.girlscouts.org/wp-content/uploads/2012/10/VTEE-J-1_JuniorJourneyMap.pdf. Become familiar with the information before your meeting.

Opening

Hold the usual flag ceremony or ask the girls to come up with their own version. Don't forget to include the Girl Scout Promise after the Pledge of Allegiance.

Troop Business:

- 1. Collect dues using the method the girls decided on.
- 2. Break the troop into three smaller groups (patrols). Give each small group the information on a different journey. Let them know that they will be putting together a campaign to promote their journey and persuade the others in the troop to choose their journey. Give them copies of the coloring pages for their Journey Leadership Awards and markers/colored pencils/crayons. These can be added to their presentation to the entire troop if they'd like. The girls choose a leader who will keep everyone on task, and get started discussing the Journey they have and coming up with a presentation they will make to the entire troop to promote their Journey.

Possible ways to create small groups (patrols):

- As girls arrive give each one of three colored stickers. Ask them to put the colored sticker on their left shoulder. When everyone has arrived have the girls with the same colors group together.
- As the girls arrive give them each one of three pieces of colored yarn or ribbon. Ask them to tie the yarn/ribbon around their right ankle. When everyone has arrived have the girls with the same colors group together.
- Prepare a bowl with small pieces of paper with the numbers 1—3 written on them. Make sure to have the same amount of numbers as there are girls. After all the girls have arrived have each one dip their hand in the bowl and grab a number. When all the numbers have been taken have the girls group together by number.

MAKING THE CHOICE!

Once all of the patrols have made their presentations to the troop it's now time for the girls to choose the Journey they would like to take. This can be a simple vote (show of hands); after all there will be time to do another Journey later on in the year or the next year.



Sixth Meeting



Activities:

Look over the badges offered in the girl handbook and have the girls choose the ones they want to complete or work on this year. After they have chosen their badges have them break into groups of 2-3 and with in those groups talk about what each of them choose. Compile a list of their choices and vote as a group on which ones they want to do.

Create your own badge/fun patch. Have each girl come up with and design a badge/fun patch they would earn if they got to do anything they wanted.

Snack Time:

Ask the girls what they would like to do at future meetings over the next few months.

Clean-up/Closing:

Remind the girls that Girl Scouts leave a place better than we found it.

In closing, sing one or two favorite songs from the last meeting. Or learn a new song, like "Princess Pat," a fun and interactive song and friendship circle.





Supplies



Meeting 1

Pre and Main Activity

- White paper
- Pencils, pens, colored pencils, marker
- any additional materials to decorate the pages

Meeting 3

Pre and Main Activity

- Books the girls worked on at the last meeting
- Pens, pencils, colored pencils, markers, crayons, etc.
- Fun decorations
- Magazines
- Glue
- Colored construction paper
- Camera

Meeting 2

Pre and Main Activity

- The books the girls started at the last meeting
- Pens, pencils, markers, crayons
- Fun decorations for the pages
- Magazines
- Glue

Meeting 4

Pre and Main Activity

- Decorations
- · Make the decorations
- Be sure to bring appropriate materials for the girls to use.

Meeting 5: Investiture/ Rededication Ceremony

Pre and Main Activity

 Decorations that the girls made and whatever else you as a troop decided to have at this ceremony. ie food, decorations, Girl Scout pins etc.

Meeting 6

Pre and Main Activity

- Girl books with badges
- Paper
- Colored pencils/markers/crayons etc.
- Pens/regular pencils





Girl Scout Ceremonies

Flag Ceremonies

Honoring the American Flag

A flag ceremony honors the American flag as the symbol of our country and all the hopes, dreams, and people it consists of. If your group includes girls from other countries, girls can honor their flags. Your troop may want to conduct an international flag ceremony. Flag ceremonies may be used for:

Opening or closing meetings

Opening or closing special events

Beginning or closing a day

Honoring a special occasion or special person

Retiring a worn flag

Flag ceremonies may take place in meeting rooms, outdoor settings, large auditoriums, on stage, even on horseback. All flag ceremonies share one thing—respect for the flag.

Flag Ceremony Guidelines

Keep it simple. Emphasis needs to be on respect for the flag rather than on the commands or techniques. Adults can ask girls these questions when planning:

- Who will carry the flag?
- Who will be the color guards?
- Who will give the directions for the ceremony?
- What song will be sung? Who will sound the pitch and start the song?
- Will a poem or quotation be included? Who will say or read it?
- After the Pledge of Allegiance, will the Girl Scout Promise and the Law be said?
- In what order will the parts of the ceremony take place?
- When will the group practice?
- Where will the flags be placed at the end of the ceremony?





Terms Used in a Flag Ceremony

Color Bearer (or flag bearer) is the person who carries the flag. There is one color bearer for each flag used in the ceremony.

Color Guard is a team that guards the flags. Any even number of guards may be used, but usually four or six girls are sufficient.

Girl Scout in charge (or caller) is a designated Girl Scout who announces, or calls, each part of the ceremony. **Possible Commands for a Flag Ceremony (Opening)**

- "Girl Scouts, attention." Used to announce that the flag ceremony is to begin.
- "Color guard, advance." This signals the color guard to advance with the flags, or advance to pick up the flags.
- "Color guard, post the colors." This directs the color guard to place the flag in flag stands, or attach the grommets to a flag pole
- "Please join us in saying the Pledge of Allegiance". (Followed by an appropriate songs, quote, or poem is so desired).

Possible Commands for a Flag Ceremony (Closing)

- "Color guard, honor your flag." The color guard salutes the American flag
- "Color guard, retire the colors." This asks the color guard to remove flag from stands or to lower the flag and detach from rope and fold prior to being dismissed
- "Color guard, dismissed." The color guard leaves in formation with or without the flag

Tips for Holding Ceremonies

- **1.** Devote sufficient time to planning the ceremony. Good ceremonies have a clear purpose and enrich the meaning and mood of the ceremony.
- 2. Use Journey adult guides and The Girl's Guide to Girl Scouting to help girls plan their ceremonies.
- **3.** Take safety precautions when using candles or fires, or when the girls construct bridges or platforms. Refer to Volunteer Essentials and the Safety Activity Checkpoints (available through your council) for specific advice.
- **4.** Add personal elements to traditional ceremonies. Use favorite poems, songs, stories, and sayings, or have the girls write something new.
- **5.** Consider the role of colors and symbols that the girls might use in their ceremony.
- **6.** Observe flag etiquette when the girls hold flag ceremonies.





Troop Government

Every grade level of Girl Scouting uses some form of troop government.

Troop government is a way for girls to learn responsibility, independence and how to become leaders!

Troop government is designed to be progressive, building on the skills learned in previous years.

When the girls reach Girl Scout Juniors and on through Girl Scout Ambassadors, the girls take on more responsibility of running the troop and thus should decide which form of troop government they will use.

You may want to try all three out before the girls make a final decision. And, if the system they chose is not working for the troop, the troop can then decide on another form of government for themselves.

Executive Board (Juniors and above)

The Executive Board consists of the "officers" of the troop. They generally include a President, Vice-President, Secretary, and Treasurer. Job descriptions should be agreed upon as well as the duration of office. It is important, especially at the beginning of self-government, that everyone has the opportunity to participate at some time throughout the year. These "board" members meet on a regular basis to decide matters for the troop. Some method needs to be devised for the troop members to give in put to the Executive Board. This could be a simple suggestion box at a troop meeting. This system tends to work well with smaller troops.

Patrol System (Juniors and above)

The Patrol System is the most versatile of the systems of government. The troop is divided into smaller units called patrols. The ideal patrol size is about 5-8 girls. Each Patrol elects a Patrol Leader responsible for running their patrol meetings. An Assistant Patrol Leader is also a good idea in the event that the Patrol Leader cannot make a meeting. All troop business can be handled in these patrols. Attendance and dues can be recorded by the patrols. For any given outing, chores may be divided up with each patrol responsible for its own task. In order for the troop to run smoothly and as a group, Patrol Leaders should come together periodically (at least once a month) to discuss troop issues and make group decisions. This is called the "Court of Honor." Each patrol gives their in put to the Patrol Leader who presents their viewpoint at the Court of Honor. Also included in the Court of Honor are any other troop officers such as Secretary and Treasurer. The Patrol System can be very successful, but only if the girls are given skills with which to succeed.

Court of Honor (Juniors and above)

Generally consisting of the Troop Officers and the Patrol Leaders, the Court of Honor meets on a regular basis to plan troop activities. Monthly meetings can be used to plan events to occur the following month. A long meeting once or twice a year can be used for long-term planning of troop events and planning the troop yearly calendar. If you have a troop Moderator or President, this person generally presides over the Court of Honor meetings.





Kaper Charts

Dividing Responsibilities & Opportunities

A Kaper is a job or chore that must be done. In Girl Scouting, a Kaper Chart is prepared which indicates all the jobs available and who is responsible for each one. In other words, a Kaper Chart is a way of dividing the jobs so that each girl has a part.

To make a Kaper Chart, first decide:

- 1. Which kapers should be divided
- 2. Whether the kapers should be handled by groups or individuals
- 3. If groups, group size
- 4. What type or style to use
- 5. How to rotate the girls

Keep in mind that kaper groups allow leaders to mix the girls in different ways. Typically, groups would stay together for a few times and then are mixed up again. Sometimes, however, girls are rotated more often to give them an opportunity to meet different girls. Sometimes, groups use a combination of Kaper Charts for different functions: one for groups, splitting major jobs, one for flag ceremony job etc.

Kapers for Individuals

- Choose the kapers that work for your troop, perhaps combine some.
- Opening Kapers: Promise leader, Law leader, flag holder, flag ceremony caller, Color guards, Good Deed Roll Call, Bridge of Silence (2) -These girls make a bridge prior to the flag ceremony and everyone files through underneath, when the girl passes under she stops talking.
- Business Kapers: Secretary-attendance, treasurer—dues.
- Misc. Kapers: Line leader— hand out craft supplies, Game Girl— chooses a game, Song Singer— chooses a song, Share Bear— gets to tell a story on the topic of their choice, Historian— takes 3-4 photos at each meeting, Floater— fill in in case someone is absent, Free— no job this time.
- Snacks Kapers: Bring/pass Snack, bring/pass drinks, table wipers, lead grace.
- Clean Up Kapers: Push in chairs, or stack them Queen of Clean-cleans up after snack, Kaper Keeper moves kaper assignments at the end of the meeting.
- Closing Kapers: Friendship Fairy-starts the friendship squeeze.





Kaper Chart Continued

Kapers for Groups

You probably wouldn't have all these jobs—choose the ones that work for your troop size and needs *Opening:* Choose and lead the opening. Will it be a flag ceremony, a favorite game or song, the Promise?

Business Assistants: Pass out and collect papers, take attendance, collect dues

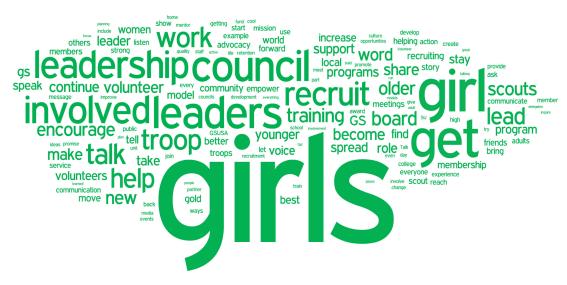
Passers: Pass out any supplies during the meeting

Hostesses: Prepare and pass out snack, lead grace (optional)

Clean Up: Everyone cleans, but these girls make sure it gets done

Closing: Choose and lead the closing. Will it be a song, talking about living the Promise, Friendship Circle?

Out: Large troops might need to rotate groups out









Junior Songs

Make New Friends

Make new friends but keep the old;

One is silver and the other gold;

A circles round it has no end;

That's how long I want to be your friend



'G' Is For Generosity

She wears a G for generosity.

She wears an I for interest, too.

She wears an R for real sportsmanship.

She wears an L for loyalty, for loyalty!

She wears an S for her sincerity.

She wears a C for courtesy.

She wears and O-U-T for outdoor life, outdoor life.

And that Girl Scout is Me!

If I Were Not a Girl Scout

Tune: This is the Music Concert

If I were not a Girl Scout, I wonder what I'd be If I were not a Girl Scout... A bird watcher I'd be Hark a lark, flying through the park, SPLAT!

- 2) Plumber ...Plunge it, flush it, look out below!
- 3) Carpenter...Two by four nail it to the floor!
- 4) Teacher...Sit down, shut up, throw away your gum
 - 5) Flight attendant ...Coffee, tea, here's your little bag, BLEH!
- 6) Farmer...Here's a cow, there's a cow, and here's another yuck!
- 7) Doctor...Take a pill; pay my bill! I'm going golfing!
 - 8) Electrician...Positive, negative, buzz zap
- 9) Politician...Raise the taxes and lower the pay, vote for me on Election Day!
 - 10)Pizza maker...30 minute, fast delivery!
 - 11) Preacher ...Well, well, you never can tell; you might go to heaven, or you might go to...
 - 12) Lifeguard...Save yourself, Man. I'm working on my tan! 13) Lawyer...my client wasn't there
- 14) Engineer...Push the button, push the button, kick the darn machine.
 - 15) Ranger...Get eaten by a bear, see if I care.
- 16) Leader...Do this, do that, I'm gonna take a nap.











Agent of Change Journey Awards



Power of One
Power of Team
Power of Community





Get Moving Journey Awards







aMUSE Journey Awards







