Ice Breaker & Virtual Games

Surface Level Questions

Do you want to stay the same age forever? If yes, what age would that be?
What is your favorite possession?
If you could have one superpower, which one would you choose?
Are you a morning bird or a night owl?
Which season is your favorite? Fall, Winter, Spring, or Summer?
What item or gadget are you currently dreaming of buying?
Do you prefer large group hangouts or small one-on-one hangouts?
Would you prefer to go to the mountains or the beach?
If you could live anywhere on this planet without having to leave anyone or anything behind, where would you live?
What is the coolest vacation you have ever taken?
What is your favorite food?
Which historical figure would you want to meet?

A Peek Into Each Other’s Homes - Think House Hunters or MTV Cribs
Give a virtual home tour to one another. Share your remodeling & design ideas!

Be Vulnerable

Where do you see yourself in 10 years?
Juliette Gordon Low left Girl Scouts a wonderful legacy, what do you want your legacy to be?
What aspect of your personality is the most valuable to those around you?
Recall the best day of your life. Why was it the best?
Recall the worst day of your life. Why was it so bad?
If you could add or improve upon one characteristic of your personality, what would you add/improve?
Who has been the most influential person in your life thus far?
What makes you feel engaged and dedicated?
What qualities and skills does a leader have in your opinion?
What is one of your biggest goals within your personal life?
What has been your biggest accomplishment or ambition so far?
The Deserted Island Scenario
More and more future careers are offering the ability to work remotely. This game can help demonstrate how working together can yield better results and learn how to collaborate in a virtual setting.

Members are given the scenario that they are stranded on a deserted island with seven objects, but they can only choose three. Make these objects as obscure and strategic as possible so that members are challenged to really think and plan.

Then split the members into groups and allow them to collaborate on which items they want to choose. Once all collaborations have finished, get onto a team video chat and discuss the results.

Sounds fun, right?

Examples of items are a bag of fruit and vegetable seeds, a pocketknife, a 100 ft rope, a bed sheet, a bucket, 2 liters of kerosene, a lighter, and so on.

Activities like this naturally make members feel more part of a sisterhood and can create pride, healthy competition, and excitement.

Personal Facts Guessing Game
A Google sheet or Google Doc with a list of personal facts is shared with each member. Next to each personal fact, there is an empty column where each members will guess which member the fact belongs to. Not only can this icebreaker game be hilariously funny, but it is a great way to develop cohesion and camaraderie.

Once all guesses have been submitted, an answer key will be provided so that members can see how well they guessed.

This activity can also take place on a group video chat.

The leader will have the sheet open on their computer and will share their screen while employees try to guess the answers. As each answer is guessed, the facilitator can fill in the empty column. PowerPoint or Google Slides works great for this one!

Fortunately/Unfortunately
It was fun playing this story-making game as a family growing up, but there is no reason it cannot still be fun now. The leader starts with a simple sentence that sets a scenario. Then each group member takes a turn to add to the story. The kicker is that players alternate starting their sentence with either “Fortunately…” or “Unfortunately.” Works best with an odd number of players so members can play both good and bad. It might sound like this:
Leader: Judy raced across the parking lot to her prized cherry-red Camaro. She had only minutes to make it to her job interview.

Player 1: Unfortunately, when she reached the car, she realized that she had left the keys inside, and the doors were locked.

Player 2: Fortunately, her car was a convertible, and the top was down. Judy jumped in, turned the key, and the engine roared to life…

**Geographic Fun Facts**
Ask members to be ready to share three unusual fun-facts about the town/city/state/country they live in that are not commonly known. This can be a good way to learn something new, while improving understanding of the location and cultural environment. Extra credit: Show a one-page slide that includes a map and symbols to represent each fact.

**Buzzword Bingo**
Choose a few words or phrases that are banned for the duration of the meeting. When someone uses the word, she gets a point. Fewest points at the end of the meeting wins. This can help keep people attentive, while reinforcing the need to speak clearly and simply for best effect.

**Two Truths and a Lie**
Before the meeting, all members should write down two facts and one lie about themselves. These should be personal anecdotes—not Girl Scout-related. After a team member reads all three, people chime in and guess which fact is actually a fib.

**Virtual Scavenger Hunt**

**Personnel Scavenger Hunt**
Everyone gets together on a conference call and finds the member who fits each scavenger clue description (youngest person, person with the most siblings, person with the most pets, and so on). This is ideal for members who want collaborate, have fun, and learn more about each other.

**Indoor/Outdoor Scavenger Hunt**
Indoor/Outdoor scavenger hunts send virtual members to accomplish fun, interesting, silly, challenging tasks. Members can divvy up the tasks, and stay connected throughout the hunt by phone, text, or mobile-based communication SnapChat, Facebook, etc. Post or group text to keep track of your finds.